

SESSION DESCRIPTIONS

Actively engage your students with gamification

ALL GRADE LEVELS AND SUBJECT AREAS

Learn how to create an activity in 3-5 minutes that will be fun and educational for your students. In this session, you will learn how to drive lesson objectives with game-based activities that can be used with whole group, small group or individual students. Use gamification to enhance your lessons by creating and adding interactive activities that can help students memorize concepts and facts, identify objects, learn vocabulary definitions, and more.

Formative Assessments

ALL GRADE LEVELS AND SUBJECT AREAS

Real-time insights to guide planning and never “grade” again; retrieve results in real-time, export to an excel spreadsheet and evaluate student progress to drive instruction. Check student understanding effortlessly. What better way to ensure student success than to instantly see how well your students understood a lesson? Create a question set to complement your lesson in just a few minutes. Students answer the questions on their desktop computers, laptops, tablets or phones. Teachers get an instant report (in a pie graph or word cloud), as well as the ability to export those results. The report includes performance by question and can be exported to existing gradebooks. Add various question types with or without pictures. The simple interface allows you to create the full assessment in a few minutes.

Best Practices for Interactivity

GRADES K-5 - ALL SUBJECTS

Students learn through their participation in the attainment of knowledge by gathering information and processing it by solving problems and discussing what they have discovered. Learn how to provide students with opportunities to deepen their learning with subject specific add-ons to engage students and

reach desired outcomes. In this session, we will explore and create a file that integrates, mind mapping, Math Blocks, Recorders, GeoGebra, videos, and much more.

Best Practices for Interactivity

GRADES 6-8 - ALL SUBJECTS

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Best Practices for Interactivity

GRADES 9-12 - ALL SUBJECTS

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Various Teaching/Learning Modalities

ALL GRADE LEVELS AND SUBJECT AREAS

Whether you are an authoritative, facilitator, demonstrator, delegator or hybrid, learn how to effectively use technology for visual, auditory, kinesthetic and tactile learning. Learn innovative teaching methods that will motivate your students and create a lesson that includes activators for student engagement. In this session, you will work with sound, linking, digital manipulatives, and much more.

SESSION DESCRIPTIONS

Small group, large group and individualized Instruction

ALL GRADE LEVELS AND SUBJECT AREAS

Learn how to effectively use technology with small group, whole group and student-led instruction. Create a file that allows students to develop problem solving, interpersonal, presentational and communication skills, all beneficial to life inside and outside the classroom. The file will include active learning; learn how to add creative ways to allow students to apply what they are learning and build an environment in which students feel confident to engage.

Participatory Culture

GRADES K-8 - ALL SUBJECTS

From Consumers to Producers- learn about Google and SMART's partnership- Using a project-based learning environment to successfully differentiate lessons. Come learn how to take co-creation and student-led learning to a completely new level. Let students work together and with their teachers, across laptops and tablets in a workspace. Learn how teachers/students can contribute to the workspace from anywhere, at any time, assess and guide students without having to interrupt learning, take over the workspace at any time to demonstrate and describe work to students, and easily see the contributions made by each student during group work.

Participatory Culture

GRADES 9-12 - ALL SUBJECTS

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Digital Strategies

ALL GRADE LEVELS & SUBJECT AREAS

Let us get together and learn best practices and techniques for digital creation. From existing curriculum and activities, to digital lesson content creation. We will work with appropriate use of font size, guidelines with color creations, overlays, and much more. Please bring a lesson you wish to make digital.

Administrative: Effective Integration of technology

Come and learn how effective technology integration can improve student academic achievement, organization effectiveness, employee performance, and user satisfaction. Take away a rubric to guide you in evaluating how successfully teachers are integrating their technology solution.

Administrative: Value & Pricing

Please come and discuss what's new with the complete solution of both hardware and software. Let us answer questions you may have, and discuss the "why" behind the solutions.

